

# End-to-End Problems and Solutions in EOSDIS

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[http://s2k-ftp.cs.berkeley.edu:8000/nasa\\_e2e/](http://s2k-ftp.cs.berkeley.edu:8000/nasa_e2e/)

# Acknowledgements

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*UCLA:* Yuechen Chi

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Becerra, Ryan Camoras

*LLNL:* Jim McGraw, Steve Louis

# Goals

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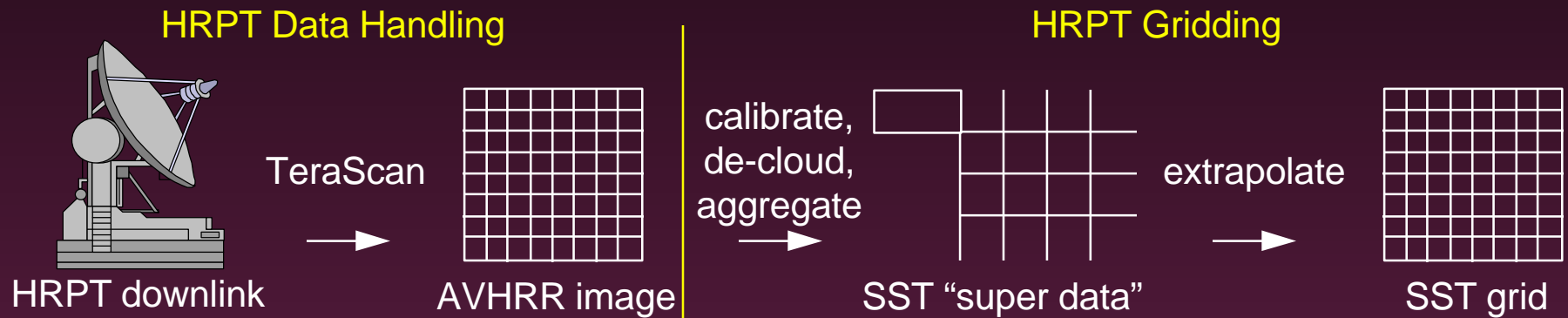
- Validate the UC-proposed *Alternative Architecture for EOSDIS* by building a 1:1,000 prototype
- Explore bottlenecks in architecture by modeling
- Conduct research to plug holes in architecture

# Tenets of the architecture

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- All data in commercial object-relational DBMS with a common schema
- Manage workflow as user-defined functions
- Track data lineage
- *Eager* or *lazy* evaluation
- Distributed DBMS middleware
- Visualization and science products as DBMS applications

# E.g.: AVHRR-TOPEX Fusion

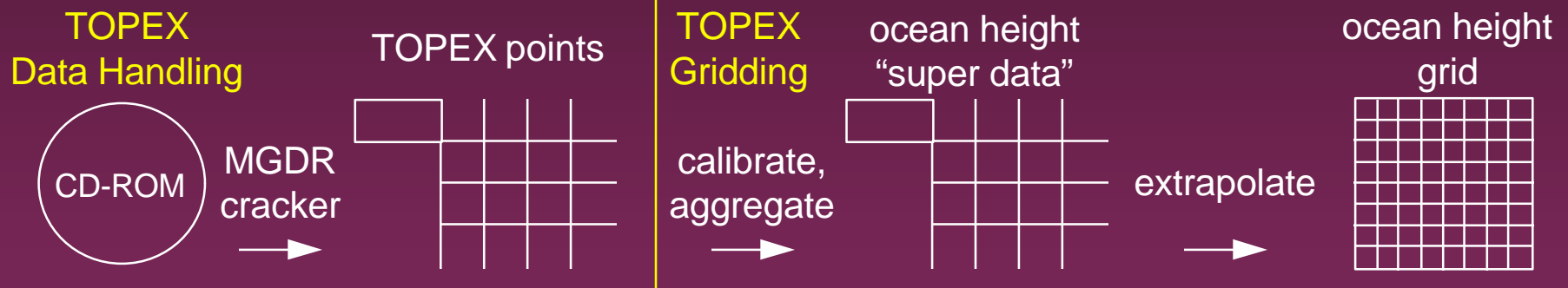


## GOAL:

Local and advective components of upper ocean heat balance:

$$\frac{SST}{t} + \vec{u} \cdot \nabla SST$$

Arrows from the SST grid and SST "super data" boxes point to the SST and  $\vec{u}$  terms in the equation, respectively.



# Prototype is in use

- UCSB
  - » Supports satellite data analysis for Dozier and Siegel
- UCLA
  - » Supports modeling of climate, ocean, and atmospheric chemistry for Mechoso et al.
- Supports all tenets of the architecture
  - » except distributed DBMS, in progress
- See the demo!
  - » loading, eager and lazy evaluation
  - » visualization of GCM output
  - » location transparency

# Specifics about the prototype

*local DBMS:* Illustra

*schema:* based on FGDC, SAIF, and  
lots of work

*DBMS type extensions:* required to get anywhere

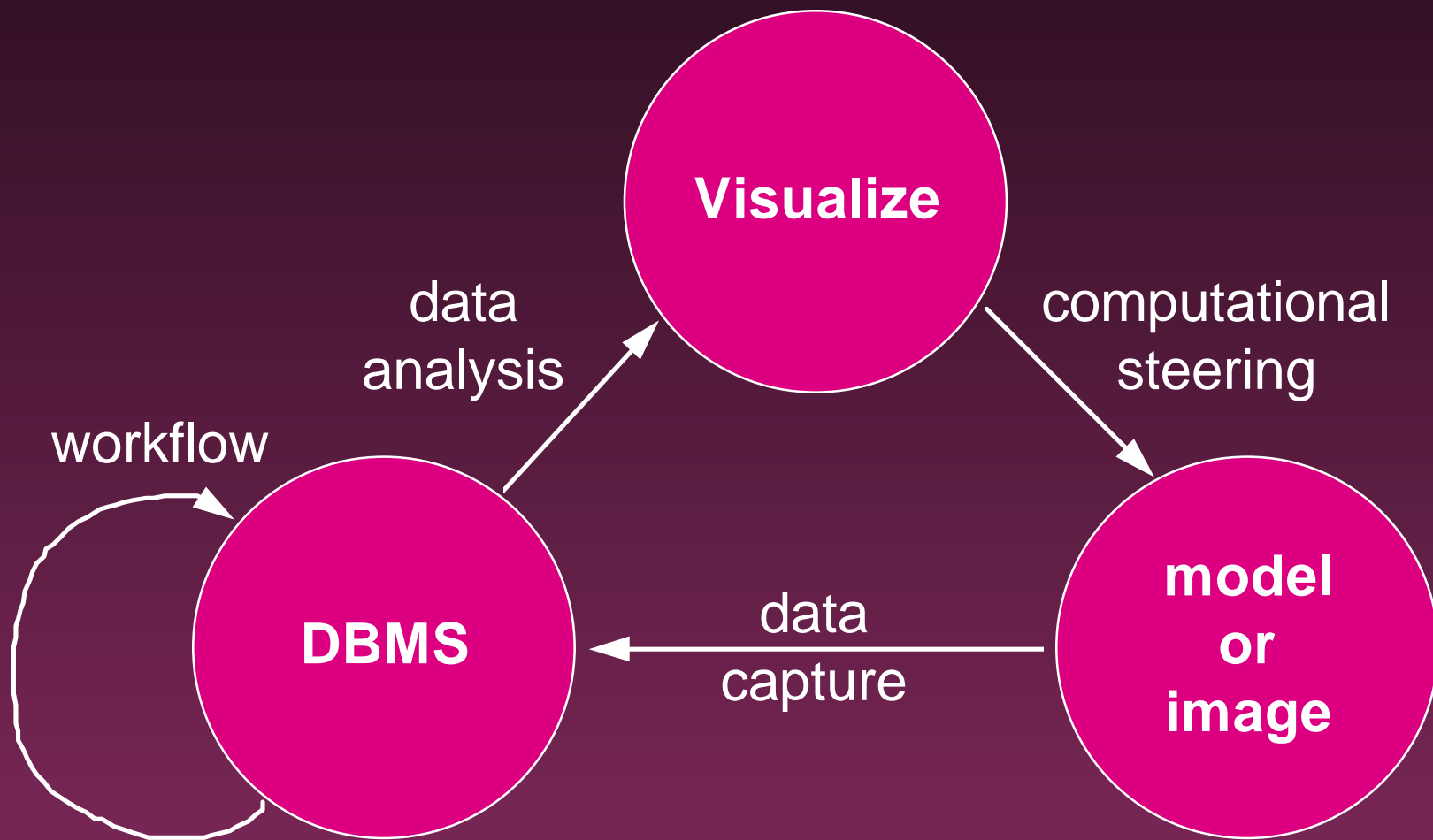
*eager or lazy evaluation:* specified *a priori*, can save  
new objects

*lineage:* part of schema

*middleware:* primitive, in Tcl

*GUI:* Illustra “Object Knowledge”

# Modeling: the Mechoso Triangle





# What is the bottleneck?

- ① CPU cycles for model?
- ② Network bandwidth for internal model data or DBMS capture?
- ③ I/O or CPU for DBMS or workflow functions?
- ④ I/O or CPU for visualization?
- Today ① is unlikely to be the bottleneck
- ② is the bottleneck if storage poorly arranged

# Key technological problems with architecture

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**DBMS $\leftrightarrow$ tertiary memory interface  
must be improved**

- working with National Storage Lab at LLNL
- to be integrated with our prototype

# Key technological problems with architecture

## **Scalability of distributed DBMS, with network, to ~1,000 DAACs and SCFs**

- Mariposa: a scalable, location-transparent, distributed DBMS
- Based on economic paradigm
  - » with network, CPU, and I/O resources
- See the demo!

# Key technological problems with architecture

## **Visualization is too primitive and too hard**

- Tecate: general data-exploration utility that leverages
  - » Java/VRML-like interpretative language
  - » 3-D hardware
  - » object-oriented specification
  - » DBMS connection

# Tecate example



# Plans for distribution

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- tar-wad “available” now (to real good friends)
- Robust version in early 1996